Acers Curriculum Information – Autumn 1

English

Key texts: King Midas, Grendel, A Cautionary Tale about Chocolate by David Lucas, Chocolate Cake (Extracts) by Michael Rosen, Chocolate Choco Choco – a chocolate song!

Main outcomes:

Engage in role-play

Order story pictures

Create captions for pictures

Create Speech and Thought Bubbles

Create a Character Description

Create a simple story based on another

Join in with a poem song or rhyme

Create a poem based on a known poem

Geography

Explore the varied climate of South America through a sensory experience.

Explore and finding out about the Andes. Explore and find out about Brazil and its physical features, including the Amazon rainforest through sensory exploration and food tasting.

Explore human features of Brazil, such as the statue Christ the Redeemer and the Cathedral of Brasilia, to create their own mini statues and stained-glass windows.

Explore and compare food and music from Brazil and England.

Maths

Number

Place Value and Money
Addition and Subtraction

Measurement

Measuring Length

Geometry

Shape Line and Symmetry

Science

Explore vertebrates and invertebrates.

Find out about the life cycles of a mammal, an amphibian, an insect and a bird.

Explore whether the size of a mammal effects the gestational period.

Music - Listen to a range of music styles. Explore instruments and the sounds they make. Play instruments in a group and on their own and play quietly when asked.



Chocolate (South America)



History

Explore how archaeologists and artefacts help us find out about the past.

about the past.

Explore the origins of the cacao bean and its uses through a sensory experience.

Engage with sources to discover what life was like for Maya people, including beliefs, rites and rituals and Maya achievements.

Design Technology (DT)

Explore a range of different chocolate wrappers focusing on pattern, colours and designs.

Design their own chocolate wrapper and create it using the Purple Mash computing package.

Share their wrapper with others. What worked well?

Art and Design

Three-day Artist Focus – Keith Haring Mix paints for different effects.

Copy simple patterns and textures inspired by Maya masks.

Explore hatching and cross-hatching using a pencil or pen.

Explore and use a variety of drawing tools with increasing control when drawing a simple Maya mask shape and add detail using skills I have learned.

PE and Life Skills

Using team games to learn together to solve problems, communicate with each other and develop relationships whilst having fun.

Computing

Developing mouse and keyboard skills, opening and saving work, using a search engine and internet safety.

PSHE - Celebrate strengths, identify how families differ, recognise kind and unkind actions, understand what bullying means and how to get help.

RE – Understand rules and laws and explore fair and unfair actions.