



KS1 Long Term Curriculum Overview Cycle B

	1	2	3	4	5	6
Unit	All Aboard	Sparkling Celebrations	Animal Adventures	Once upon a time	Castles	Green & Wild (Plants)
Opportunities for wider learning	Take a ride on a train/bus	Diwali celebrations Christmas Decorations	Animal Man Visit	Be a King and Queen for the Day	Visit to a Local Castle Castle in the Classroom	Planting pots for school grounds Making garden decorations
Suggested Texts	Fiction The Naughty Bus by Jan and Jerry Oke The Train Ride by June Crebbin Non-Fiction My First Vehicles: A World of Words (Ladybird) Poetry Action Rhymes and Songs e.g. The Wheels on the Bus/Down at the Station Early in the Morning	Fiction Little Owl and the Star by Mary Murphy Diwali – Sensory Soup Non-Fiction Let's Celebrate Diwali (Katie Daynes) Christmas (Usborne Beginners) Poetry Rhythm Sound and Pattern e.g. Twinkle Twinkle Little Star Diwali Song (simple repetitive version) Firework Chant: Zoom, Zoom, Bang!	Fiction Owl Babies by Martin Waddell The Tale of Peter Rabbit by Beatrix Potter Non-Fiction My First Book of Woodland Animals by Zoe Ingram Poetry Rhymes and Song e.g. Peter Rabbit had a fly upon his nose	Fiction Sleeping Beauty The Queen's Hat by Steve Anthony Non-Fiction That's not my Prince/Princess Poetry Traditional Rhymes and Songs e.g. Sing a Song of Sixpence	Fiction Zog by Julia Donaldson Meg's Castle by Helen Nicoll Non-Fiction Picture Book of Castles Poetry The Grand Old Duke of York In a Castle (created poem)	Fiction Jack and the Beanstalk Jasper's Beanstalk by Nick Butterworth Non-Fiction A Seed Grows by Antoinette Portis Poetry The Nut Tree by Julia Donaldson
	Writing to Recount – Postcard from a Pretend/Real Journey Writing to Entertain – Naughty Bus Story Retell with Props Writing to Report – Vehicle Labelling Poetry - Understanding and Using Repetition & Structure	Writing to Recount – Our Diwali Celebration Writing to Entertain – Retelling <i>Little Owl and the Star</i> Writing to Instruct – Make a Bonfire Night Snack Poetry - Participation in Rhythm, Sound & Pattern	Writing to Recount – Peter Rabbit's Adventure Recount Writing to Entertain – Owl Babies Story Retell (Puppet Theatre) Writing to Report - Woodland Animal Information Poster Poetry - Developing Descriptive Language	Writing to Recount – The Queen's Hat Journey around London Writing to Entertain – Sleeping Beauty Retell with Props Writing to Instruct – Royal Tea Party Recipe Instructions Poetry - Sequencing Ideas in Simple Poetic Forms	Writing to Recount – Our Castle Adventure Writing to Entertain – Zog Retell with Puppets Writing to Report – Castle Feature Facts Poetry - Expressive & Performance Skills	Writing to Recount – Beanstalk Diary linked to Jasper's Beanstalk Writing to Entertain – Jack and the Beanstalk Retell with Puppets Writing to Instruct – Planting Instructions Poetry - Developing Descriptive Language
	Branches Assessment - Getting to Know You Number - Match, Sort and Compare Measurement - Talk about Measure and Patterns Number - It's Me 1, 2, 3 Branches + Assessment - Getting to Know You Number - Place Value	Branches Geometry - Circles and Triangles Number - 1, 2, 3, 4, 5 Geometry - Shapes with 4 sides. Branches + Number - Addition and Subtraction Geometry – Shape Make Connections - Consolidation	Branches Number - Alive in 5 Measurement - Exploring Mass and Capacity Number - Growing 6, 7, 8 Branches + Number - Place Value, Addition and Subtraction	Branches Measurement - Exploring Length, Height and Time Number - Building 9, 10 Geometry - Exploring 3D shapes Branches + Number - Place Value Measurement - Length and Height, Mass and Volume	Branches Number - To 20 and Beyond, How Many Now? Geometry - Manipulate, Compose and Decompose Branches + Number - Multiplication and Division, Fractions Geometry – Position and Direction	Branches Number - Sharing and Grouping Geometry - Visualise, build and map Make Connections - Consolidation Branches + Number - Place Value Measurement – Money, Time Make Connections - Consolidation



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PSHE	Self-awareness Things we are good at Kind and unkind behaviours Playing and working together People who are special to us Getting on with others Online Safety Online relationships	Self-awareness Things we are good at Kind and unkind behaviours Playing and working together People who are special to us Getting on with others Online Safety Online relationships	Self-care, support and safety Taking care of ourselves Keeping Safe Trust Keeping Safe Online Public and Private Online Safety Self-image and identity	Self-care, support and safety Taking care of ourselves Keeping Safe Trust Keeping Safe Online Public and Private Online Safety Self-image and identity	Growing and changing Baby to adult Changes at puberty Dealing with touch Different types of relationships Online Safety Privacy and security Copyright and ownership	Growing and changing Baby to adult Changes at puberty Dealing with touch Different types of relationships Online Safety Privacy and security Copyright and ownership
	Taught through our RE & PSHE Schemes as well as incidental learning: Social, Moral, Spiritual and Cultural development and British Values (Democracy, Rule of Law, Individual Liberty, Mutual Respect, Tolerance), Emotional Literacy - self-awareness, social skills, empathy, motivation and managing feelings					
Life Skills	My Social Self Coping with Change Transitions Problem Solving and Thinking My Play and Leisure Play Skills	My Learning Organisation and Independent Learning Evaluating Learning Engagement and Motivation My Play and Leisure Leisure and Special Interests	My Personal Care and Health Personal Care and Hygiene Dressing and Appearance Home Management My Play and Leisure Play Skills	My Independence Meal and Dining Budgeting Shopping My Play and Leisure Leisure and Special Interests	My Travel Road Safety and Travelling Planning Journeys and Commuting My Play and Leisure Play Skills	My Safety Safety at Home and School Safety With People Personal Information My Play and Leisure Leisure and Special Interests
Science	Everyday Materials Explore everyday materials and different forces in simple forms they can see or feel	Seasons – Winter and Light Observe, experience and explore light sources and changes (e.g. Christmas lights)	Living things -Woodland Animals and Habitats Explore and identify some woodlands animals	Seasons – Spring and Sound Engage in seasonal change activities, explore the sounds of spring	Living things – Bodies and Health Explore the basic needs of animals, including humans, and healthy lifestyle choices	Plants – Parts of Plants and Trees Explore different plants in their environment, noticing some basic parts of a plant
History	Transport past and present World history: Explore past and present transport, including significant people and events through sensory stories (Titanic, Amy Johnson)	Celebrations – Bonfire Night, Christmas World history: Develop an awareness of celebrations, traditions and significant people in British history (Christmas, Guy Fawkes)		Kings and Queens: King Charles/Queen Elizabeth II/ Queen Victoria British history: Explore some features and aspects of the lives of British Kings and Queens	Castles and homes in the local area Personal and local history: Explore significant places in my own life and a significant place from the past (castle)	
Geography	Travel in the local area Fieldwork study: Traffic survey	Whole School Saint’s Day Locational Knowledge – Whole School Saint’s Day: Explore countries of the United Kingdom through special theme days	Compare UK Farm and UK Woodland (animals and buildings) Explore the local area to make comparisons between a farm and woodland setting	Whole School Saint’s Day Locational Knowledge – Whole School Saint’s Day: Explore countries of the United Kingdom through special theme days	Compare castles and homes Field trip: Visit to a local castle (Tamworth castle)	Growing for food and growing for beauty – farm and gardens (plants) Care for and improve our school environment Fieldwork: litter picking and planting
Forest School & Weather	Autumn (Sept/Oct/Nov) Identify seasonal and daily weather patterns in the UK (links to Science objectives on seasonal change) Covered in Forest Schools and daily weather <i>Forest School – one term per year</i>	Winter (Dec/Jan/Feb) Identify seasonal and daily weather patterns in the UK (links to Science objectives on seasonal change) Covered in Forest Schools and daily weather <i>Forest School – one term per year</i>		Spring (Mar/Apr/May) Identify seasonal and daily weather patterns in the UK (links to Science objectives on seasonal change) Covered in Forest Schools and daily weather <i>Forest School – one term per year</i>	Summer (June/July/August) Identify seasonal and daily weather patterns in the UK (links to Science objectives on seasonal change) Covered in Forest Schools and daily weather <i>Forest School – one term per year</i>	



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Art & Design	Drawing vehicles Drawing Use different materials to draw for example pencils, pastels, chalk, crayons to create representations of vehicles Artist study: Ian Cook (Popbangcolour) Creating artwork using cars, tyres, remote control vehicles		Creating firework pictures Painting, Printing and Pattern Explore printing using a variety of tools to create marks; e.g. blowing, sponges, forks 3x weeks	Animal sculptures Texture and Form Create a 3D model of an animal from experience or observation using malleable materials Artist study: Marc Quinn 'Bread Hand Sculptures' Using bread dough to make a hand		3D model of a castle Painting, Printing and Pattern Texture and Form Use a variety of natural, recycled and manufactured materials to construct, build and destroy Artist study: Paul Klee 'Castle and Sun' Creating a castle using 2D shapes to translate into model work	
	Design & Technology Design, make and evaluate a purposeful, functional, appealing item of party food based on design criteria 3x weeks		Cooking : Christmas party food Design, make and evaluate a purposeful, functional, appealing item of party food based on design criteria 3x weeks		Sock puppets for a show Textiles Design, make and evaluate a purposeful, functional, appealing sock puppet for a class show based on a design criteria Designer focus: Jim Henson – the Muppets hand puppets		Making a garden shed/playhouse for the fairies Structures Design, make and evaluate a purposeful, functional and appealing playhouse for a fairy based on a design criteria
PE	Branches	Gross Motor Development and Movement Sequences Walking and running drills including changes in speed and direction	Gross Motor Development and Movement Sequences Dance-based activities with scarves and rhythmic patterns	Interactive Play and Early Sports Skills Simple relay-style activities Catching, throwing rolling	Interactive Play and Early Sports Skills Movement exercises to develop body-awareness and co-ordination	Outdoor Exploration and Functional Play Rolling, kicking and tracking movement with ball-based activities	Outdoor Exploration and Functional Play Athletic repetitive movement routines
	Leaves	Advancing Fundamental Movements and Stability Skipping and hopping sequences Strength and stability activities	Advancing Fundamental Movements and Stability Small-group relay races Ball skills	Co-Operative Games and Social Play Small group and adapted ball games Movement imitation games	Co-Operative Games and Social Play Sensory movement stations	Outdoor Learning and Emerging Evidence Throwing and striking games Relaxation and mindfulness activities	Outdoor Learning and Emerging Evidence Peer-led movement activities Small-sided sports activities
Music		Me Pulse, rhythm patterns and high and low sounds	My Stories Pulse, clap and play rhythm patterns, high and low sounds	Everyone Pulse, clap and play rhythm and melodic patterns, high and low sounds	Our World Find and share pulse ideas, clap and play rhythm and melodic patterns, high and low sounds	Big Bear Funk Pulse, rhythm and pitch in the context of Funk music	Reflect, Rewind, Replay Revisit and consolidation



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Computing	What is a computer? Units 1a, 1c Everyday Tech Explore common technology and digital devices; be able to choose a device for a specific task from a limited selection Key Skills Use an appropriate access device, e.g. eye gaze, mouse, switch, touchscreen, to make something happen on a digital device	Communication: Data Unit 3a Data – Counting Access digital content to practise counting and drawing/writing	Communication: Multimedia Units 2b, 2f Sound and Music Create music and sounds using a computer or tablet; listen to different everyday sounds and music Posters and Presentations Choose images to convey information on a poster or presentation	Programming and algorithms Units 4a, 4b, 4c We Control Technology Explore a range of hardware and software to make things happen; Begin to understand that we control technology and computers Sequencing, Instructions & Algorithms To understand first and next/then in relation to a short sequence; to follow simple instructions to do something Finding Patterns To copy simple repeating patterns or short sequences	Communication: Multimedia Units 2c Photographs View photographs on a theme; choose a photograph from a selection for a purpose; take a photo with support	Communication: Multimedia Units 2f, 2g Menus Choose images to convey information on a poster or presentation Enter text/symbols into a document; to use basic tools to change the appearance of text/symbols; to combine text/symbols and images
	Online Safety Online Safety delivered through the PSHE curriculum					
RE	Being Regardful of Suffering Explore the things that might hurt us physically or emotionally Living by Rules Explore some of the ten commandments	Sharing and Being Generous Explore times where people give and receive gifts Being Temperate, Exercising Self-Discipline and Cultivating Serene Contentment Explore that fasting is when people go without food for a period of time	Participating and willing to lead Participate in shared activities alongside their peers Creating Unity and Harmony Explore the story of the Good Samaritan and stories where people are kind or create unity	Caring for Others, Animals and the Environment Explore people who care for us or animals Being Merciful and Forgiving Explore the story of the Prodigal Son and stories about forgiveness	Appreciating Beauty Make choices about something that they find beautiful or appealing Being silent and Attentive to, and Cultivating a Sense for the Sacred and Transcendent Explore sounds from faiths; Christianity, Islam, Sikhism, Hinduism, Judaism and Buddhism	Being Imaginative and Explorative Investigate new stimuli or experiences Being Reflective and Self-Critical Explore the story of Zaccheaus and stories about how people can change
	Harvest Festival - Food donation, BCM Assembly, Sensory Harvest Safety Week – Curriculum Focused Sessions	Remembrance Day – Curriculum Focused Session Anti-Bullying Week - Curriculum Focused Sessions Children in Need - Donations, Non-Uniform Day and Afternoon Activities Diwali – Drop Down Day Christmas - Visit to Church, Sensory Christmas and Activities Whole School Saints Days - Curriculum Focused Sessions	Holi - Curriculum Focused Session Children’s Mental Health Week – Sessions to Promote Well Being Safer Internet Day - Curriculum Focused Sessions	Eid Al Fitr – Afternoon Activities World Book Day - Non-Uniform and Book Focused Activities Easter - Easter Activities, Assembly, Sensory Whole School Saints Days - Curriculum Focused Sessions	Earth Day – Curriculum Focused Sessions Health Week - Curriculum Focused Sessions Number Day – Curriculum Focus	Sports Day – Focused Sessions Eid al Adha – Afternoon Activities Sky Arts Week – Curriculum Focused Sessions Friendship Day - Curriculum Focused Sessions